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Level 3 – 21st January, 2019

Fortnite more popular than TV for young people

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https://breakingnewsenglish.com/1901/190121-fortnite.html

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Please try Levels 0, 1 and 2 (they are easier).

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THE ARTICLE

From https://breakingnewsenglish.com/1901/190121-fortnite.html

The video game Fortnite is more popular than television, movies and streaming videos among young people. This is according to the video streaming service Netflix. Gaming is becoming more and more popular with young people worldwide. TV viewing is becoming less popular. Netflix said Fortnite was now more of a competitor than HBO - another popular streaming company. Fortnite is much more popular with young men. A study from the American Economic Association found that between 2015 and 2017, men aged between 21 and 30 spent more time on gaming. Their playing rose from 2.3 hours a day to 4 hours, while time spent on watching TV, movies or streaming fell.

Netflix said it must do more to compete with Fortnite. It said the video game was a big challenge in "the global war for Internet users' attention". Netflix said: "We compete with, and lose to, Fortnite....There are thousands of competitors in this market [trying] to entertain consumers." Fortnite is owned by the company Epic Games. It has over 200 million registered users. More than 80 million people log in to play the game each month. Fortnite is so popular because the game's competitive version is free to play. However, other parts of the game helped Epic Games to make \$3 billion in profit last year. Epic has plans to build its own app and game store that will be cheaper than Apple's and Google's.

Sources:

https://www. marketwatch.com/story/a-study-finds-netflix-is-right-videogames-are-a-competitor-to-tv-watching-and-streaming-2019-01-18

https://www. washingtonpost.com/ technology/2019/01/18/netflix-fortnite-is-bigger-rival-than-defined by the control of th

hbo

https://www. forbes.com/sites/johnarcher/2019/01/17/netflix-reveals-that-its-biggest-threat-is-fortnite/#724ad03a3763

WARM-UPS

- **1. FORTNITE:** Students walk around the class and talk to other students about Fortnite. Change partners often and share your findings.
- **2. CHAT:** In pairs / groups, talk about these topics or words from the article. What will the article say about them? What can you say about these words and your life?

video game / popular / streaming / worldwide / young men / economic / TV / movies challenge / attention / competitors / consumers / users / competitive / profit / app

Have a chat about the topics you liked. Change topics and partners frequently.

- **3. GAMING:** Students A **strongly** believe gaming is better than television; Students B **strongly** believe the opposite. Change partners again and talk about your conversations.
- **4. GAMES:** What are the good and bad things about these games? Complete this table with your partner(s). Change partners often and share what you wrote.

	Good things	Bad things
Video games		
Card games		
Board games		
Sports games		
Quiz games		
Role play games		

- **5. VIDEO:** Spend one minute writing down all of the different words you associate with the word "video". Share your words with your partner(s) and talk about them. Together, put the words into different categories.
- **6. TELEVISION:** Rank these with your partner. Put the best TV shows at the top. Change partners often and share your rankings.
 - Comedies
 - Documentaries
 - News
 - Cooking

- · Quiz shows
- · The weather
- Movies
- Soaps

VOCABULARY MATCHING

Paragraph 1

- 1. streaming a. Used money or time for something.
- 2. according to b. As spoken or said by, or written in.
- 3. viewing c. An organization, country or business that is in economic competition with others.
- 4. competitor d. A method of sending or receiving data (especially video and audio material) over a computer network or the Internet.
- 5. rose e. Decrease in number, amount, intensity, or quality.
- 6. spent f. The action of watching something on television.
- 7. fell g. Moved from a lower position to a higher one; come or go up.

Paragraph 2

- 8. challenge h. Provide someone with amusement or enjoyment.
- 9. global i. A person's interest in someone or something.
- 10. attention j. A type of something different (usually better) from an earlier form or other forms of the same type of thing.
- 11. entertain k. A task or situation that tests someone's abilities.
- 12. consumers l. About the whole world; worldwide.
- 13. version m. Money made from doing business or selling something.
- 14. profit n. A person who buys goods and services for personal use.

BEFORE READING / LISTENING

From https://breakingnewsenglish.com/1901/190121-fortnite.html

1. TRUE / FALSE: Read the headline. Guess if a-h below are true (T) or false (F).

- a. The game Fortnite is not as popular as streaming among young people. T / F
- b. Watching TV is also becoming more popular among young people. T / F
- c. The video company HBO is Netflix's biggest competitor. T / F
- d. Young men spend about four hours a day playing video games. T / F
- e. Netflix said it had to do more to compete with Fortnite. T / F
- f. Fortnite has over 300 million users playing its game. **T/F**
- q. The company that owns Fortnite made \$3 billion in profit last year. **T / F**

2. SYNONYM MATCH: (The words in **bold** are from the news article.)

- 1. popular
- 2. worldwide
- 3. competitor
- 4. study
- 5. rose
- 6. compete
- 7. consumers
- 8. version
- 9. profit
- 10. build

- a. rival
- b. keep up with
- c. increased
- d. construct
- e. research
- f. well-liked
- g. type
- h. earnings
- i. globally
- i. users

3. PHRASE MATCH: (Sometimes more than one choice is possible.)

- 1. This is according
- 2. Gaming is becoming more
- 3. another popular streaming
- 4. Their playing rose from
- 5. time spent
- 6. Netflix said it must do
- 7. We compete with, and
- 8. It has over 200 million
- 9. make
- 10. Epic has plans to build

- a. more to compete with Fortnite
- b. on watching TV
- c. its own app and game store
- d. registered users
- e. and more popular
- f. \$3 billion in profit
- g. 2.3 hours a day
- h. to the video streaming service
- i. lose to, Fortnite
- j. company

GAP FILL

From https://breakingnewsenglish.com/1901/190121-fortnite.html

The video game Fortnite is more (1) than	competitor
television, movies and streaming videos among young people. This	popular
is (2) to the video streaming service Netflix.	spent
Gaming is becoming more and more popular with young people	•
(3) TV viewing is becoming less popular. Netflix	fell
said Fortnite was now more of a (4) than HBO -	worldwide
another popular streaming company. Fortnite is much more	according
popular with young men. A study from the American Economic	rose
Association (5) that between 2015 and 2017, men	found
aged between 21 and 30 (6) more time on gaming.	round
Their playing (7) from 2.3 hours a day to 4 hours,	
while time spent on watching TV, movies or streaming	
(8)	
Netflix said it must do more to (9) with Fortnite. It	attention
said the video game was a big challenge in "the global war for	version
Internet users' (10)". Netflix said: "We compete	profit
with, and lose to, FortniteThere are thousands of competitors in	•
this market [trying] to entertain (11)" Fortnite is	compete
owned by the company Epic Games. It has over 200 million	app
(12) users. More than 80 million people log in to	
	registered
play the game each month. Fortnite is so popular because the	registered consumers
play the game each month. Fortnite is so popular because the game's competitive (13) is free to play. However,	consumers
	_
game's competitive (13) is free to play. However,	consumers
game's competitive (13) is free to play. However, other (14) of the game helped Epic Games to make	consumers

LISTENING — Guess the answers. Listen to check.

From https://breakingnewsenglish.com/1901/190121-fortnite.html

1 \	The video game Fortnite is more popular than television, movies and
Ι)	a. stream in videos
	b. steaming videos
	c. steam in videos
	d. streaming videos
2)	This is according to the video streaming
	a. serviced Netflix
	b. services Netflix
	c. serve its Netflix d. service Netflix
31	Gaming is becoming more and more popular with young
٥)	a. people worldly wide
	b. peoples world wise
	c. people's world width
	d. people worldwide
4)	Fortnite is much more popular with
	a. young men
	b. yearn menc. yang men
	d. Jung men
5)	Their playing rose from 2.3 hours a day to 4 hours, while time TV
-,	a. spent ton watching
	b. spend on watching
	c. spent on watching
٠,	d. spend ton watching
6)	it must do more to compete with Fortnite. It said the video game was
	a. a big challengerb. eight big challenges
	c. eight bigger challenges
	d. a big challenge
7)	the global war for Internet
	a. uses attention
	b. users' attention
	c. use as attention
0)	d. uses us attention There are thousands of competitors in this more lest [twins] to
0)	There are thousands of competitors in this market [trying] to a. entertaining consumers
	b. entertained consumers
	c. entertain consumers
	d. entertains consumers
9)	Fortnite is so popular because the game's competitive
	a. vision is free
	b. version is freely
	c. vision is freedd. version is free
10	other parts of the game helped Epic Games to make \$3
-0,	a. billion on profit
	b. billion in profit
	c. billion an profit
	d. billion win profit

LISTENING – Listen and fill in the gaps

From https://breakingnewsenglish.com/1901/190121-fortnite.html

The video game Fortnite is more popular than television, movies and
streaming (1) people. This is according to the video
streaming service Netflix. Gaming is becoming (2)
popular with young people worldwide. TV viewing is becoming less popular.
Netflix said Fortnite was (3) a competitor than HBO -
another popular streaming company. Fortnite is much more popular with
young men. A (4) American Economic Association
found that between 2015 and 2017, (5) 21 and 30
spent more time on gaming. Their playing rose from 2.3 hours a day to 4
hours, while (6) watching TV, movies or streaming
fell.
Netflix said it must do more (7) Fortnite. It said the
video game was a big challenge in "the global war for Internet users'
attention". Netflix said: "We compete with, (8),
FortniteThere are thousands of competitors in this market [trying] to
entertain consumers." Fortnite (9) the company Epic
Games. It has over 200 million registered users. More than 80 million people
(10) play the game each month. Fortnite is so
popular because the game's competitive (11) to play.
However, other parts of the game helped Epic Games to make \$3 billion in
profit last year. Epic has plans to (12) app and game
store that will be cheaper than Apple's and Google's.

COMPREHENSION QUESTIONS

From https://breakingnewsenglish.com/1901/190121-fortnite.html

1.	What is Fortnite more popular than besides watching TV and movies?
2.	What did the article say was becoming less popular?
3.	What is a bigger competitor than Fortnite for Netflix?
4.	In which years did a study look at video game playing of young men?
5.	How many hours a day do young men spend playing video games?
6.	What did Netflix say it must do to compete with Fortnite?
7.	How many competitors in the market are trying to entertain consumers?
8.	How many registered users does Fortnite have?
9.	How much profit did Fortnite's company make last year?
10.	What does Fortnite's company want to build?

MULTIPLE CHOICE - QUIZ

From https://breakingnewsenglish.com/1901/190121-fortnite.html

- 1) What is Fortnite more popular than besides watching TV and movies?
- a) movie theatres
- b) streaming videos
- c) YouTube
- d) sport
- 2) What did the article say was becoming less popular?
- a) joysticks
- b) YouTube
- c) the Internet
- d) watching TV
- 3) What is Fortnite a bigger competitor than for Netflix?
- a) HBO
- b) Disney
- c) YouTube
- d) Amazon
- 4) In which years did a study look at video game playing of young men?
- a) 2013-2018
- b) 2015-2018
- c) 2015-2017
- d) 2015-2017
- 5) How many hours a day do young men spend playing video games?
- a) 3.5 hours
- b) four hours
- c) 2.3 hours
- d) 3.2 hours

- 6) What did Netflix say it must do to compete with Fortnite?
- a) more
- b) fight
- c) invest
- d) create
- 7) How many competitors in the market are trying to entertain consumers?
- a) tens of thousands
- b) 892
- c) thousands
- d) hundreds
- 8) How many registered users does Fortnite have?
- a) over 200 million
- b) just under 200 million
- c) exactly 200 million
- d) around 200 million
- 9) How much profit did Fortnite's company make last year?
- a) \$3 billion
- b) \$2 billion
- c) \$4 billion
- d) \$1 billion
- 10) What does Fortnite's company want to build?
- a) a new headquarters
- b) a new game
- c) a new brand
- d) an app and game store

ROLE PLAY

From https://breakingnewsenglish.com/1901/190121-fortnite.html

Role A - Comedies

You think comedies are the best shows on TV. Tell the others three reasons why. Tell them what is wrong with their shows. Also, tell the others which is the worst of these (and why): documentaries, quiz shows or cooking shows.

Role B – Documentaries

You think documentaries are the best shows on TV. Tell the others three reasons why. Tell them what is wrong with their shows. Also, tell the others which is the worst of these (and why): comedies, quiz shows or cooking shows.

Role C - Quiz Shows

You think quiz shows are the best shows on TV. Tell the others three reasons why. Tell them what is wrong with their shows. Also, tell the others which is the worst of these (and why): documentaries, comedies or cooking shows.

Role D – Cooking Shows

You think cooking shows are the best shows on TV. Tell the others three reasons why. Tell them what is wrong with their shows. Also, tell the others which is the worst of these (and why): documentaries, quiz shows or comedies.

AFTER READING / LISTENING

From https://breakingnewsenglish.com/1901/190121-fortnite.html

1. WORD SEARCH: Look in your dictionary / computer to find collocates, other meanings, information, synonyms ... for the words 'video' and 'game'.

video	game

- Share your findings with your partners.
- Make questions using the words you found.
- Ask your partner / group your questions.
- **2. ARTICLE QUESTIONS:** Look back at the article and write down some questions you would like to ask the class about the text.
 - Share your questions with other classmates / groups.
 - Ask your partner / group your questions.
- **3. GAP FILL:** In pairs / groups, compare your answers to this exercise. Check your answers. Talk about the words from the activity. Were they new, interesting, worth learning...?
- **4. VOCABULARY:** Circle any words you do not understand. In groups, pool unknown words and use dictionaries to find their meanings.
- **5. TEST EACH OTHER:** Look at the words below. With your partner, try to recall how they were used in the text:

• among	• big
 according 	• lose
viewing	entertain
another	• 80
• 2015	• SO
• fell	• app

FORTNITE SURVEY

From https://breakingnewsenglish.com/1901/190121-fortnite.html

Write five GOOD questions about Fortnite in the table. Do this in pairs. Each student must write the questions on his / her own paper.

When you have finished, interview other students. Write down their answers.

	STUDENT 1	STUDENT 2	STUDENT 3
Q.1.			
Q.2.			
Q.3.			
Q.4.			
Q.5.			

- Now return to your original partner and share and talk about what you found out. Change partners often.
- Make mini-presentations to other groups on your findings.

FORTNITE DISCUSSION

STUDENT A's QUESTIONS (Do not show these to student B)

- 1. What did you think when you read the headline?
- 2. What images are in your mind when you hear the word 'video'?
- 3. What do you think of video games?
- 4. Are video games good or bad for us?
- 5. Which is better video games or TV?
- 6. What do you know about Fortnite?
- 7. What do you think of the shows on TV?
- 8. Why is streaming so popular?
- 9. What is your favourite television show?
- 10. What would life be like without TV?

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FORTNITE DISCUSSION

STUDENT B's QUESTIONS (Do not show these to student A)

- 11. Did you like reading this article? Why/not?
- 12. What do you think of when you hear the word 'game'?
- 13. What do you think about what you read?
- 14. What is your favourite game?
- 15. What are the best video games in the world?
- 16. How do companies make money if their games are free?
- 17. What are the dangers of gaming?
- 18. Should there be a limit on the hours people game every day?
- 19. What do you think of Apple's App Store?
- 20. What questions would you like to ask the bosses of Fortnite?

DISCUSSION (Write your own questions)

STUDENT A's QUESTIONS (Do not show these to student B)

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	CUSSION (Write your own questions)
	CUSSION (Write your own questions) ENT B's QUESTIONS (Do not show these to student A)
	ENT B's QUESTIONS (Do not show these to student A)
	ENT B's QUESTIONS (Do not show these to student A)
	ENT B's QUESTIONS (Do not show these to student A)
	ENT B's QUESTIONS (Do not show these to student A)
	ENT B's QUESTIONS (Do not show these to student A)
	ENT B's QUESTIONS (Do not show these to student A)

LANGUAGE - CLOZE

From https://breakingnewsenglish.com/1901/190121-fortnite.html

ng				
videos (1) young people. This is according to the video streaming service				
Netflix. Gaming is becoming more and more popular with young people (2) TV				
viewing is becoming less popular. Netflix said Fortnite was (3) more of a				
competitor than HBO - another popular streaming company. Fortnite is much more				
popular with young men. A (4) from the American Economic Association found				
that between 2015 and 2017, men (5) between 21 and 30 spent more time on				
gaming. Their playing (6) from 2.3 hours a day to 4 hours, while time spent on watching TV, movies or streaming fell.				
s a				
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his				
pic				
in				
e's				
pic				
Games to make \$3 billion (11) profit last year. Epic has plans to build its own				
VV I I				
VVII				
vvii				
vv11				
vv11				
VVII				
VVII				
•				
•				
••••				

SPELLING

From https://breakingnewsenglish.com/1901/190121-fortnite.html

Paragraph 1

- 1. <u>iermgnsat</u> videos
- 2. This is <u>niodcgarc</u> to...
- 3. young people wodlwiedr
- 4. Fortnite was now more of a oretoitpmc
- 5. the American Economic tissnAoacio
- 6. time spent on githnacw TV

Paragraph 2

- 7. do more to <u>mtoepce</u> with Fortnite
- 8. the video game was a big gaehellnc
- 9. the global war for Internet users' <u>iantntoet</u>
- 10. trying to <u>rtneatnie</u> consumers
- 11. over 200 million <u>rersdtiege</u> users
- 12. make \$3 billion in <u>irpfot</u>

PUT THE TEXT BACK TOGETHER

From https://breakingnewsenglish.com/1901/190121-fortnite.html

Number these lines in the correct order.

()	challenge in "the global war for Internet users' attention". Netflix said: "We compete with, and lose
()	by the company Epic Games. It has over 200 million registered users. More than 80 million people log in to play the game each
()	young people. This is according to the video streaming service Netflix. Gaming is becoming more and more popular with young people
()	with young men. A study from the American Economic Association found that between 2015
()	parts of the game helped Epic Games to make \$3 billion in profit last year. Epic has plans to build its own
()	and 2017, men aged between 21 and 30 spent more time on gaming. Their playing rose from 2.3 hours
()	to, FortniteThere are thousands of competitors in this market [trying] to entertain consumers." Fortnite is owned
(1)	The video game Fortnite is more popular than television, movies and streaming videos among
()	Netflix said it must do more to compete with Fortnite. It said the video game was a big
()	than HBO - another popular streaming company. Fortnite is much more popular
()	month. Fortnite is so popular because the game's competitive version is free to play. However, other
()	worldwide. TV viewing is becoming less popular. Netflix said Fortnite was now more of a competitor
()	app and game store that will be cheaper than Apple's and Google's.
()	a day to 4 hours, while time spent on watching TV, movies or streaming fell.

PUT THE WORDS IN THE RIGHT ORDER

From https://breakingnewsenglish.com/1901/190121-fortnite.html

- 1. The is than television . Fortnite more popular game
- 2. This according the streaming service . video to is
- 3. young with popular more Becoming more people . and
- 4. much Fortnite more young is with men . popular
- 5. hours 2.3 from a Their day . rose playing
- 6. A global war . challenge the in big
- 7. this of competitors There in thousands market . are
- 8. to More log than 80 million in play . people
- 9. The play . is game's competitive free to version
- 10. own plans to Epic app . its has build

CIRCLE THE CORRECT WORD (20 PAIRS)

From https://breakingnewsenglish.com/1901/190121-fortnite.html

The video game Fortnite is *more / most* popular than television, movies and streaming videos among young people. This is according *of / to* the video streaming service Netflix. Gaming is becoming more and more popular with young people *worldly / worldwide*. TV viewing is *become / becoming* less popular. Netflix said Fortnite was *now / know* more of a competitor than HBO - another popular *streaming / streamer* company. Fortnite is much more popular with young men. A *study / sturdy* from the American Economic Association found that between 2015 and 2017, men *aging / aged* between 21 and 30 spent more time *on / in* gaming. Their playing rose from 2.3 hours a day to 4 hours, while time spent *of / on* watching TV, movies or streaming fell.

Netflix said it must do more to *complete / compete* with Fortnite. It said the video game was a big challenge in "the global war for Internet *usages / users'* attention". Netflix said: "We compete with, and lose *of / to*, Fortnite....There are thousands of competitors in this *marketing / market* [trying] to entertain consumers." Fortnite is *owner / owned* by the company Epic Games. It has over 200 million registered users. More than 80 million people *log / logs* in to play the game each month. Fortnite is *such / so* popular because the game's competitive *version / vision* is free to play. However, other parts of the game *helped / heaped* Epic Games to make \$3 billion in profit last year. Epic has plans to build its own app and game store that will be *cheaply / cheaper* than Apple's and Google's.

Talk about the connection between each pair of words in italics, and why the correct word is correct.

INSERT THE VOWELS (a, e, i, o, u)

From https://breakingnewsenglish.com/1901/190121-fortnite.html

 $T h_v_d_g g_m F_r t n_t_s m_r_ p_p_l_r t h_n$ $t_l_v_s_n$, m_v_s and s t r_m m_s v_d_s _m_ng y__ng p__pl_. Th_s _s _c c_rd_ng t_ t $h_v_d_s t_r_m_n g s_r v_c_N_t f l_x . G_m_n g$ $_s$ $b_c_m_n$ g $m_r__n$ d $m_r_$ $p_p_l_r$ w_t h $y__$ n gp__ p l_ w_r l d w_d_. T V v__ w_n g _s b_c_m_n g $l_s s p_p_l_r$. $N_t f l_x s_d F_r t n_t w_s n_w$ $\label{eq:mr_def} m_r__f \quad _ c_m \ p_t_t_r \quad t \ h_n \quad H \ B \ O \quad - \quad _n_t \ h_r$ $p_p_l_r \quad s \ t \ r__ \ m_n \ g \quad c_m \ p_n \ y \ . \quad F_r \ t \ n_t__s \quad m_c \ h$ $m_r p_p l_r w_t h y_n g m_n$. A $st_d y f_r m$ $t\ h_\quad A\ m_r_c_n \quad E\ c_n_m_c \quad A\ s\ s_c__\ t__\ n \quad f__\ n\ d \quad t$ h_t b_t w__ n 2015 _nd 2017, m_n _g_d b_t $w__ \ n \ \ 2 \ 1 \ _ n \ d \ \ 3 \ 0 \ \ s \ p_n \ t \ \ m_r_ \ t_m__ \ n \ \ g_m_n \ g \ .$ 4 h__ rs, w h_l_ t_m_ sp_nt _n w_tch_ng TV, $m_v_s r str_m m_n g f_ll$.

 $N_t f I_x s_d d_t m_s t d_m_r t_c_m p_t w_t h$ F_rtn_t . It $s_dth_vd_gm_ws_bg$ c h_ll_n g_ _n "th_ gl_b_l w_r f_r Int_rn_t _s_rs ' _t t_n t__ n " . N_t f l_x s__ d : " W_ c_m p_t_ w_t _nt_rt__ n c_ns_m_rs." F_rtn_t__s _w n_d by th_ c_m p_n y E p_c G_m_s. It h_s _v_r 200 n p__ p l_ l_g _n t_ p l_y t h_ g_m_ __ c h m_n t h . F_r t n_t_ s s_ p_p_l_r b_c_ s_ t h_ g_m_'s c_m $p_t_v - v_r s_n - s - f_v - t_p l_y$. $H_w_v_r$, $t_v - t_v - t$ h_r p_r t s f t h g g m g h l p d E p g G g g $m_k = 3$ $b_l = n_n$ $p_f = t_l = st$ $y_r = r$. Epc h_s pl_ns t_ b__ ld _ts _w n _pp _nd g_m_ s t_r_ t h_t w_l l b_ c h__ p_r t h_n A p p l_'s _n d G__ g l_' s .

PUNCTUATE THE TEXT AND ADD CAPITALS

From https://breakingnewsenglish.com/1901/190121-fortnite.html

the video game fortnite is more popular than television movies and

streaming videos among young people this is according to the video

streaming service netflix gaming is becoming more and more popular with

young people worldwide to viewing is becoming less popular netflix said

fortnite was now more of a competitor than hbo another popular streaming

company fortnite is much more popular with young men a study from the

american economic association found that between 2015 and 2017 men

aged between 21 and 30 spent more time on gaming their playing rose from

23 hours a day to 4 hours while time spent on watching tv movies or

streaming fell

netflix said it must do more to compete with fortnite it said the video game

was a big challenge in the global war for internet users attention netflix said

we compete with and lose to fortnitethere are thousands of competitors in

this market trying to entertain consumers fortnite is owned by the company

epic games it has over 200 million registered users more than 80 million

people log in to play the game each month fortnite is so popular because the

games competitive version is free to play however other parts of the game

helped epic games to make 3 billion in profit last year epic has plans to build

its own app and game store that will be cheaper than apples and googles.

Level 3 Fortnite more popular than TV for young people – 21st January, 2019

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PUT A SLASH (/) WHERE THE SPACES ARE

From https://breakingnewsenglish.com/1901/190121-fortnite.html

The vide ogame Fortnite is more popular than television, movies and stre amingvideosamongyoungpeople. This is according to the videostream in a mingvideosamong volume people. This is according to the videostream in a mingvideosamong volume people. This is according to the videostream in a mingvideosamong volume people. This is according to the videostream in a mingvideosamong volume people. This is according to the videos are a mingvideos and a mingvideos and a mingvideos are a mingvideos and a mingvideos and a mingvideos are a mingvideos and a mingvideos and a mingvideos are a mingvideos are a mingvideos and a mingvideos are a mingvideos are a mingvideos and a mingvideos are a ming ngserviceNetflix.Gamingisbecomingmoreandmorepopularwithyoun gpeopleworldwide.TVviewingisbecominglesspopular.NetflixsaidFor tnitewasnowmoreofacompetitorthanHBO-anotherpopularstream ingcompany. Fortnite is much more popular with young men. A study fro mtheAmericanEconomicAssociationfoundthatbetween2015and201 7, menaged between 21 and 30 spent more time on gaming. Their playing rosefrom2.3hoursadayto4hours,whiletimespentonwatchingTV,mov iesorstreamingfell.NetflixsaiditmustdomoretocompetewithFortnite. Itsaidthevideogamewasabigchallengein"theglobalwarforInternetus ers'attention". Netflixsaid: "Wecompetewith, and lose to, Fortnite....T herearethousandsofcompetitorsinthismarket[trying]toentertaincon sumers."FortniteisownedbythecompanyEpicGames.Ithasover200m illionregisteredusers. Morethan 80 million people login top lay the game eachmonth. Fortnite is sopopular because the game's competitive versi onisfreetoplay. However, other parts of the game helped Epic Gamesto make\$3billioninprofitlastyear.Epichasplanstobuilditsownappandga mestorethatwillbecheaperthanApple'sandGoogle's.

FREE WRITING

From https://breakingnewsenglish.com/1901/190121-fortnite.html

Write about video games for 10 minutes. Comment on your partner's paper.				

ACADEMIC WRITING

From https://breakingnewsenglish.com/1901/190121-fortnite.html

Video games are better than TV. Discuss.				

HOMEWORK

- **1. VOCABULARY EXTENSION:** Choose several of the words from the text. Use a dictionary or Google's search field (or another search engine) to build up more associations / collocations of each word.
- **2. INTERNET:** Search the Internet and find out more about this news story. Share what you discover with your partner(s) in the next lesson.
- **3. FORTNITE:** Make a poster about Fortnite. Show your work to your classmates in the next lesson. Did you all have similar things?
- **4. GAMING:** Write a magazine article about banning all digital games from schools. Include imaginary interviews with people who are for and against this.

Read what you wrote to your classmates in the next lesson. Write down any new words and expressions you hear from your partner(s).

- **5. WHAT HAPPENED NEXT?** Write a newspaper article about the next stage in this news story. Read what you wrote to your classmates in the next lesson. Give each other feedback on your articles.
- **6. LETTER:** Write a letter to an expert on Fortnite. Ask him/her three questions about it. Give him/her three of your opinions on video games. Read your letter to your partner(s) in your next lesson. Your partner(s) will answer your questions.

ANSWERS

VOCABULARY (p.4)

1. d 2. b 3. f 4. С 5. q 6. а 7. e 8. k 9. Т 10. i 11. h 12. n 13. i 14. m

TRUE / FALSE (p.5)

h F С d Т Т f F Т h Т e

SYNONYM MATCH (p.5)

popular well-liked 1. a. 2. worldwide b. globally 3. competitor rival c. 4. study d. research 5. rose increased e. 6. compete f. keep up with 7. consumers g. users 8. version h. type profit 9. i. earnings 10. build i. construct

COMPREHENSION QUESTIONS (p.9)

WORDS IN THE RIGHT ORDER (p.20)

1. 1. Streaming videos The game Fortnite is more popular than television. 2. Watching TV 2. This is according to the video streaming service. 3. **HBO** 3. Becoming more and more popular with young people. 4. 4. 2015-2017 Fortnite is much more popular with young men. 5. 5. Four Their playing rose from 2.3 hours a day. 6. More 6. A big challenge in the global war. 7. **Thousands** 7. There are thousands of competitors in this market. 8. Over 200 million 8.

More than 80 million people log in to play. 9. The game's competitive version is free to play. \$3 billion 10. An app and game store

10. Epic has plans to build its own app.

MULTIPLE CHOICE - QUIZ (p.10)

b 2. d 3. 4. 5. b 6. a 7. c 10. d 1. 8. a 9. a а С

ALL OTHER EXERCISES

9.

Please check for yourself by looking at the Article on page 2. (It's good for your English ;-)